

NHRA Summit Racing Equipment Racing Series Pacific Division ET Finals

October 3-6, 2019

The Strip at Las Vegas Motor Speedway – Las Vegas, Nevada

Competitor Information

Event PA can be heard on 106.1 FM

Entry fees:

Car/Driver	\$100
Test and Tune (Thursday)	\$50
Crew – Restricted area (sold as full event only)	\$40
Spectator (single day/per day)	\$15 (not good for restricted area access)
Children (12 and under)	FREE

Event Schedule

Wednesday, October 2

Parking	Noon – 8 PM
Tech	2 – 6PM

Thursday, October 3

Gates open	7 AM – 8 PM
Tech	8 AM – 6 PM
Test and Tune (\$50 car/driver)	10 AM – 4 PM
Gambler Eliminations	4 PM (High Roller, MC, Low Roller) – 1 st and 2 nd Round
Team Captain Meeting	4:30 PM

Friday, October 4

Gates open	7 AM
Tech	8 AM
Gambler Eliminations	8 AM (Round 3 - Low Roller, MC, High Roller)
Time Trial (first session)	Sportsman, Pro, MC, Super Pro (those not competing in Gambler round 3 above)
Gambler Eliminations	Round 4
Time Trial (second session)	(those not competing in Gambler round 4 above) <u>Run for the Money qualifier</u>
Gambler Eliminations	Round 5
Run For The Money Shootout	Round 1 – top 16 qualifiers per category
Continue Gambler and Shootout	eliminations to completion
Team Captain Meeting	4:30 PM

Saturday, October 5

Gates open	7 AM
Tech	7:30 AM
Team Race Eliminations	8 AM (no time trial)

Sunday, October 6

Gates open	7:00 AM
Summit Showdown	8:30 AM (no time trial)

Racers may leave trailers overnight on Sunday, but must vacate facility by Noon Monday.

Race will continue to Monday if necessary.

Run order for Time Trials

Sportsman, Pro, Motorcycle, Super Pro. We will make our best efforts to give every racer a minimum of two time trials on Friday.

Pairings and Lane Assignments

- All classes will be called to the lanes in sessions. Each team will be assigned specific lane and/or session throughout the event. From those assignments, a random card draw will be made to pair the lanes for each elimination round.
- Potential bye runs in eliminations will be done by random card draw during the first round. During subsequent rounds, the best winning reaction time from the previous round will have earned the potential bye for the following round. Competitors may only receive one bye run during eliminations until such time as all remaining competitors have had a bye.
- Lane choice will be done via coin toss at the head of the lanes (by staging personnel). Be prepared to tell staging personnel which lane you prefer, and to call the coin toss (point up for heads, down for tails). Any racer pulled for a potential bye will have lane choice if paired at end of class.

Team Structure

- Each participating track is allowed two teams of up to 40 entries each, regardless of class.
- All team members must have competed in a minimum of one Summit Series points earning event at the track they will be representing at this event.
- Racers in the Summit Showdown on Sunday must have competed in at least 50% of points earning events (counted toward Summit Series) at the track they will be representing at this event.

Team Designators

A – Famoso	E – Albuquerque	H – Redding	M – Western CO	V – Las Vegas
B – Barona	F – Wild Horse	I – Maui	S - Sonoma	W - Irwindale
D – Sacramento	G – Top Gun	K - Kauai	T - Tucson	Y - Fontana
				Z - Samoa

Tracks with multiple teams will use letter/number to designate second team (i.e. A2)

For Staging Purposes - ALL TEAM DESIGNATORS MUST BE SEPARATE FROM COMPETITION NUMBER AND LOCATED ON THE LOWER LEFT (DRIVER'S) SIDE OF THE WINDSHIELD AND THE REAR WINDOW – SEPARATE FROM DIAL IN AND COMPETITION NUMBER. No requirement to be on left or right side of vehicle.

Event Categories

Super Pro	7.00 – 11.99, electronics allowed
Pro	7.50 – 13.99, no electronics
Sportsman	12.00 – 19.99, no electronics
Motorcycle	7.50 – 15.99, no electronics
High School	12.00 – 24.99, no electronics

High School Eliminator

Open to any student that has attended high school (or home school) during the 2018-2019 school year. High School class will be run on Sunday. Those running only High School will not count toward team quota. No team points will be earned by High School competitors on Sunday.

Team Captains

Each team is allowed up two (2) team captains. Team captains will handle any and all problems or discrepancies that one of their competitors may encounter. Only one team captain will be allowed in the tower at any one time. Any disputes must be brought to the Division Director by a team captain. Division Director will rule on any issues and have final say on such. Designated Team Captains will be granted complimentary credentials to event.

License and Membership

Entrants in ALL classes are required to have an NHRA Membership and Competition Number/License.

Those purchasing at the event will be charged a \$10 convenience fee (cash only) on top of any applicable license/membership fees.

ET Finals Rules and Regulations

- Super Pro, Pro, Sportsman, and High School will be run on a five-tenth (.5) full tree with optional staging. Motorcycle will be run utilizing a split tree format (.4 Pro or .5 Full).
- Deep staging will be allowed, but it may not be written on the vehicle, nor will the starter make any changes to the starting procedure for those deep staging.
- CrossTalk will be used in Super Pro only. **If you do not wish to use this option then you MUST PLACE AN “N” DIRECTLY BEHIND YOUR DIAL-IN (ex 7.99N) in ALL locations.**
- Motorcycle category start defaults to a pro tree. **Any rider wanting a full tree must indicate such by placing an “F” directly behind dial-in (ex 9.87F).** A dash will appear in front of dial on scoreboard for those indicating full tree.
- No passengers will be allowed in any vehicle during time trials or competition.
- Dial-ins must be displayed **ON LEFT SIDE OF VEHICLE** prior to entering the ready area (line directly behind tower, before making turn – sign will designate last place to dial in) and may not be altered beyond that point unless OK'd by the Division Director.
- At time a driver **pre-stages** their vehicle, they have accepted the posted dial-ins on the scoreboard.
- Excessive braking may be grounds for disqualification. Starter and/or Division Director will have final say on any warning or expulsion. If a warning is issued, any subsequent infraction will be grounds for immediate disqualification.
- All tech cards must be filled in completely and legibly, being sure to indicate your team in the appropriate space on the tech card (top right section below car #, membership #, and class).
- Competitors will be allowed to dial .10 up or down from class parameters to adjust for altitude correction. Super Pro – 7.00, Pro 7.50, Motorcycle 7.50, Sportsman 11.90.
- Competition numbers must be vinyl or painted on in Super Pro, Pro, and Motorcycle.
- Buy-backs (first round only - \$40) will be allowed for Team portion of the event. Racers buying back will face off against each other to earn entry to second round. Buy back round will not award any team points, those winning buy back round may earn points in round two.
- Single car/driver may compete in two classes. Conversely, one car may be entered by a different driver in separate classes (no double entry in same class). Vehicle must be legal for each class being entered at time of run in said class (i.e. delay box removed, button removed, etc.). One driver may enter up to two vehicles, must be in separate classes.
- NEW FOR 2019! TruStart (worst red) will be utilized for Super Pro, Pro and Sportsman classes.

Summit Series Decals

Each competitor is required to run the Summit ET Series decal for the duration of the event. Those not having the decal will not earn points for team or be eligible for any prizes or awards.

Contingency Decals

The NHRA Trailer will have a very limited supply of these. All racers are encouraged to have and/or get decals from the manufacturer prior to the event. Decals must be on vehicle for duration of eliminations. The contingency verification will take place after the race, but will be checked against photos from earlier rounds to see that decals were in place.

Burnouts

Across the starting line burnouts permitted in Super Pro. Pro ET with two wheel brakes OK as well.

Tow Vehicles

Permitted in Super Pro only (up to rear of staging and from top end). Tow vehicles may not enter staging lanes.

Pit Vehicles

Track operators are responsible for policing their team's pit vehicles for improper use. All drivers/riders must be licensed and a minimum of 16 years of age. **No pit vehicle parking will be allowed on return road, in front of grandstands, or in front of timing tower.**

Pit Areas and Overnight Camping

Each team will be designated a specific pit area. Please also be respectful of the facility and use trash cans to dispose of any trash prior to leaving the facility. Overnight camping is allowed for free however there are no hookups or dump stations. As a courtesy to your fellow competitors, we ask that all participants curtail any higher than normal noise making activities by 11PM.

National Dragster Team Spirit Award

This prestigious award will be given to the team that displays the best spirit based on these factors: Pit area organization and decorations, overall conduct and sportsmanship in all areas of the facility, team display and support in the grandstands. Award winner will be decided by the NHRA Certification Team.

Special Awards

NHRA will be give out the Best Appearing Vehicle awards in Super Pro, Pro, Sportsman, and Motorcycle. Best Engineered and Best Appearing Crew will also be awarded. The award recipients will be decided by the NHRA Certification Team.

Team Championship / Event and Summit Showdown

Each participating track will be awarded one (1) point per round won in the four contested classes (buy back round will not count toward team points). The team with the highest point total will be crowned the Pacific Division Team Champions and be awarded team champion jackets. Track Manager's Challenge (Summit Showdown team title) will award one point per round won during Sunday's Summit Showdown in each of the five classes. In the event of a tie for either team championship, points will be awarded for win (5), runner up (4), semi final (3), 1/4 final (2), and 1/8 final (1).

Summit Showdown

Each track may send up to six representatives in each of the following classes: Super Pro, Pro, Sportsman, and Motorcycle (top five must have run a minimum of 50% of the races counting toward ET Series points at track they are representing – "6th man" is open draw by each track for those attending 100% of ET Series events).

Saturday's event winner in Super Pro, Pro, Sportsman, and Motorcycle will also receive entry into the Summit Super Showdown for the chance to race in Pomona for the National Championship. If Saturday winner has already earned a spot in Sunday's Summit Showdown, the runner up will advance.

Showdown Purse	Super Pro	Pro	Sportsman	Motorcycle	High School
Winner	\$4,000*	\$3,700*	\$3,700*	\$3,500*	Wally
Runner up	400	250	250	200	
Semi finals	100	100	100	100	

** includes \$3,000 bonus for attending the Summit National Championship. Received at Pomona banquet.*

Event Purse (Saturday)

Winner	\$5,000**	\$3,000**	\$5,000***	\$1,000**
Runner up	2,500	2,000	1,000	600
Semi finals	1,000	750	500	250
1/4 finals	500	300	200	125
1/8 finals	200	150	100	50

***Plus entry to Summit Showdown on Sunday (for division championship)*

****Sportsman winner earns wild-card berth to the Summit National Championship at Pomona (plus bonus for attending)*

Gambler Shootout (Jackpot)

Open to all contestants. Racers may only enter one gambler category unless entered in more than one category on team roster. One entry per vehicle and/or driver per class. Track will retain 15% of fees collected.

Categories for the Gambler will be as follows:

High Roller (\$100 entry)	7.00 – 11.99, electronics OK, optional staging, cross talk, .5 full tree
Low Roller (\$50 entry)	7.50 – 19.99, no electronics, optional staging, .5 full tree
Motorcycle (\$50 entry)	7.50 – 15.99, optional staging, split tree

Run for the Money Shootout

Open to all contestants. \$20 entry fee payable in the lanes (not required to enter to make the time run).

- On Friday's second time run racers who enter will put a dial in on their vehicle. The 16 racers in each class that run closest to their dial in (reaction time will be tie-breaker) will face off for the cash over an 1/8 mile course at the conclusion of Friday time runs. Payout to be determined by total number of entries.